

Introduction to Multi-Agent Systems (MAS)



- **Part 1: MAS versus other modelling approaches in spatial analysis;** formalization of space; interactions, emergence, diversity



- **Part 2: how to formalize an agent-based model** choice of a modelling level; simulation; validation;

- **Part 3 : Multi-Agent Simulation Activities with NetLogo**
(MAS platform)



Lena Sanders, UMR Géographie-cités, CNRS- University Paris 1 – University Paris 7

Thomas Louail, UMR Géographie-cités, University of Paris 6

Spatial Analysis : different definitions

- “whole cluster of techniques and models which apply formal, usually quantitative, structures to systems in which the prime variables of interest vary significantly across space” (Longley, Batty, 1996)
- “Searching, within the features of spatial entities, what is relevant to their geographic positions, particularly their *relative* geographic positions, making it necessary to model the spatial structure” (Charre, 1995)
- « Formalized analysis of the configuration and properties of the geographic space, as it is produced and experienced by human societies” (Pumain, Saint-Julien, 1997)

« *Space matters* »

Place of space in different modelling frameworks

➤ Formalization framework

➤ **Statistics**

Trends/singularities
Exploratory/explanatory

➤ **Differential equations**

Attractors, bifurcation

➤ **Cellular automata (CA)**

Emergence

➤ **Multi-agent system (MAS)**

Emergence, multi-level

➤ Representation of space

➤ **Variables / "individuals",**

distance, accessibility, connection,
neighborhood descriptor, X, Y

➤ **Variables**

distance

➤ **Grid, neighborhood**

➤ **Grid, mobile or non mobile agents in an environment**

The framework of statistics

Traditionnaly: Focus on variables, example of questions:

- Is there a correlation between settlements hierarchical level and the quality of soil?
- Does the distance to neighboring settlement « explain » the differences in duration?

attributes settlements	hierarchy	soil	altitude	duration	dist. neighb.
Nîmes						
Sommières						
Maguelone						
Lattes						
.						
.						

Quantitative geography: enlargement of the interest to the « individuals » (spatial entities)

Place of space in different modelling frameworks



➤ Formalization framework



➤ **Statistics**
Trends/singularities
Exploratory/explanatory

➤ **Differential equations**
Attractors, bifurcation



➤ **Cellular automata (CA)**
Emergence

➤ **Multi-agent system (MAS)**
Emergence, multi-level

➤ Representation of space

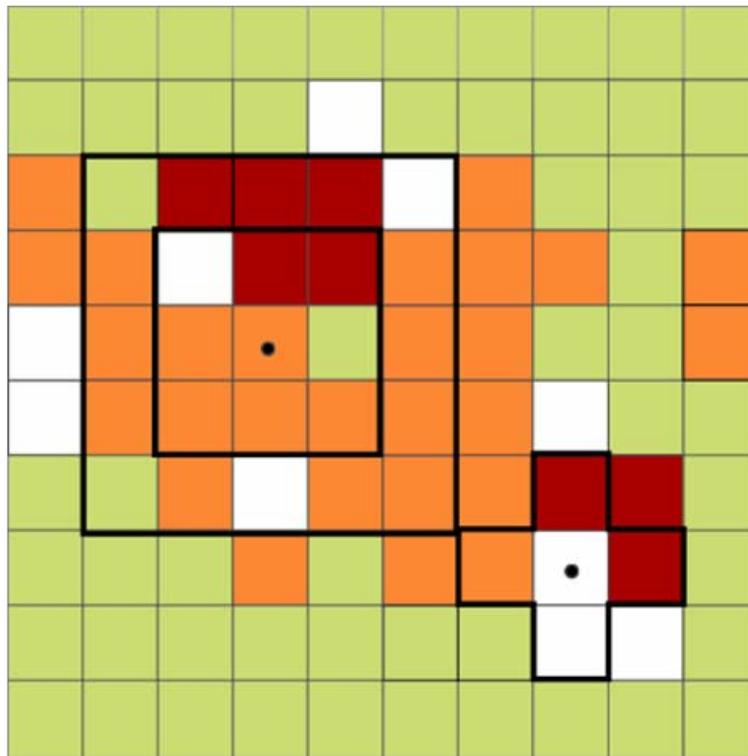
➤ **Variables/"individuals"**,
distance, accessibility, connection,
neighborhood descriptor, X, Y

➤ **Grid, neighborhood**

➤ **Grid, mobile or non mobile agents
in an environment**

The framework of Cellular automata

change depends on the neighbourhood



$t \longrightarrow t+1$

A **transition rule** determines the change of state of each cell according to the state of its neighbourhood

An early interest in geography: - Tobler, 1979, “Cellular geography”

- Couclelis, H. 1985. “Cellular worlds: a framework for modeling micro-macro dynamics”

Place of space in different modelling frameworks



➤ Formalization framework



➤ **Statistics**
Trends/singularities
Exploratory/explanatory

➤ **Differential equations**
Attractors, bifurcation



➤ **Cellular automata (CA)**
Emergence

➤ **Multi-agent system (MAS)**
Emergence, multi-level

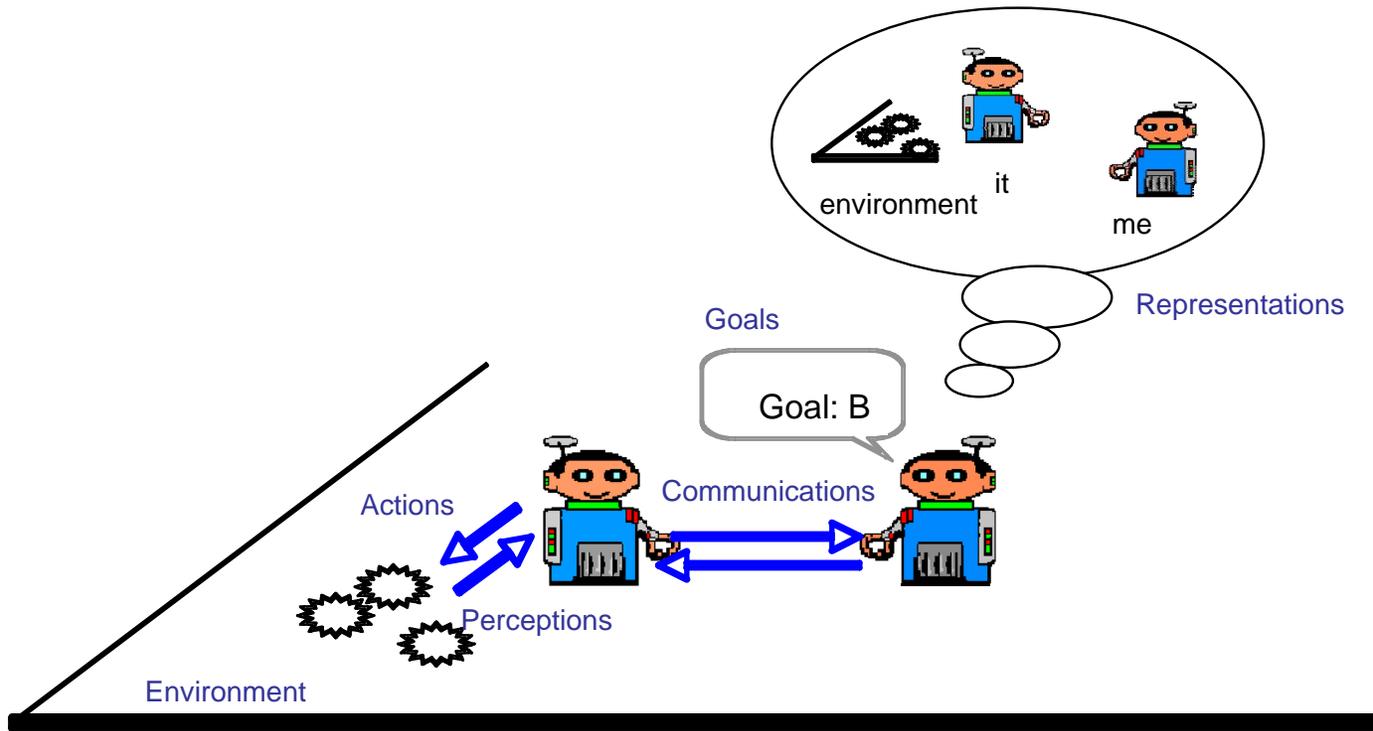
➤ Representation of space

➤ **Variables/"individuals"**,
distance, accessibility, connection,
neighborhood descriptor, X, Y

➤ **Grid, neighborhood**

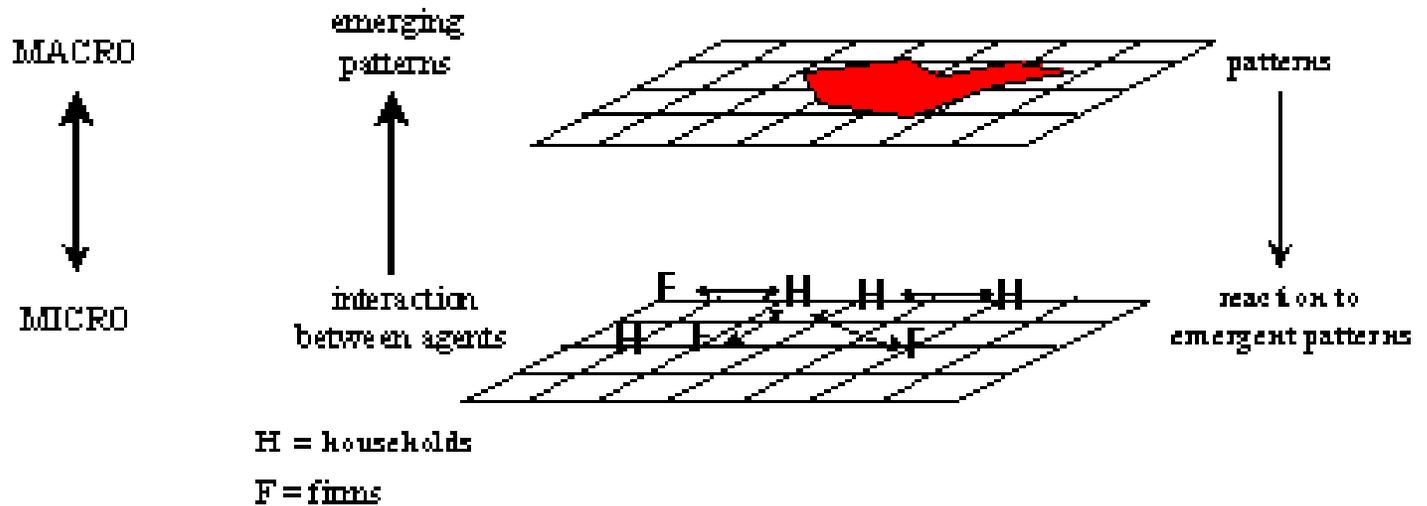
➤ **Grid, mobile or non mobile agents
in an environment**

The framework of multi-agent systems



Source: Ferber (1995, 2007)

The concept of emergence



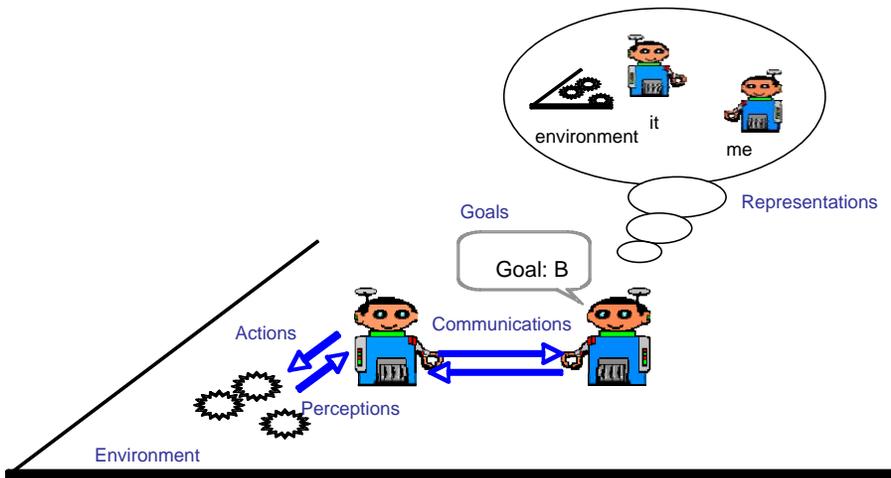
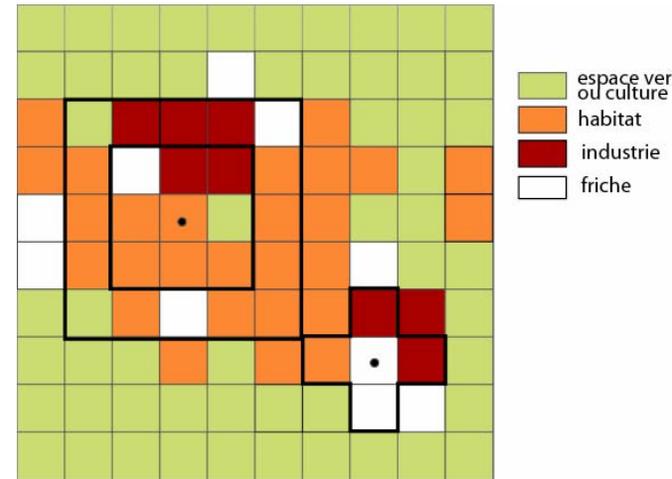
Source: Otter et al., 2001, in JASSS

Main fields of application in spatial analysis:

- . Segregation
- . Competition for resources

attributes \ settlements	hierarchy	soil	altitude	duration	dist. neighb.
Nîmes				
Sommières					
Maguelone					
Lattes					

Different formalisms for modelling in spatial analysis



complementarities



➤ Some applications in order to discuss:

- . Stylized fact / observed phenomena
- . Agent representing :
a human being / a spatial entity
- . The driving role of diversity

Simulating spatial dynamics: two approaches

Stylized fact



observed phenomena

Ex: Model of Shelling

segregation

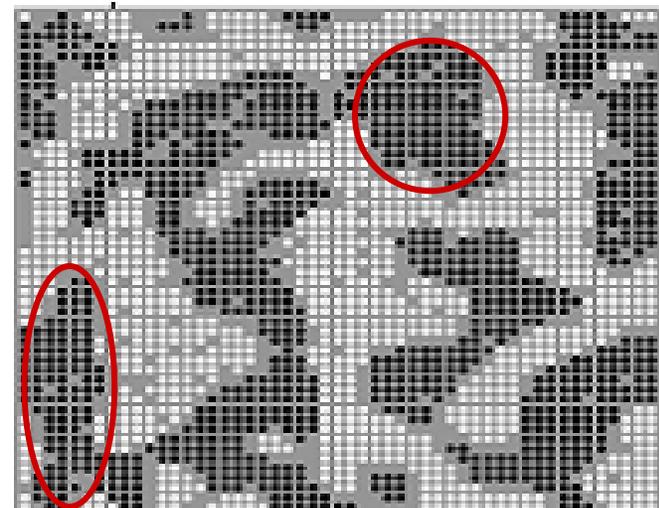
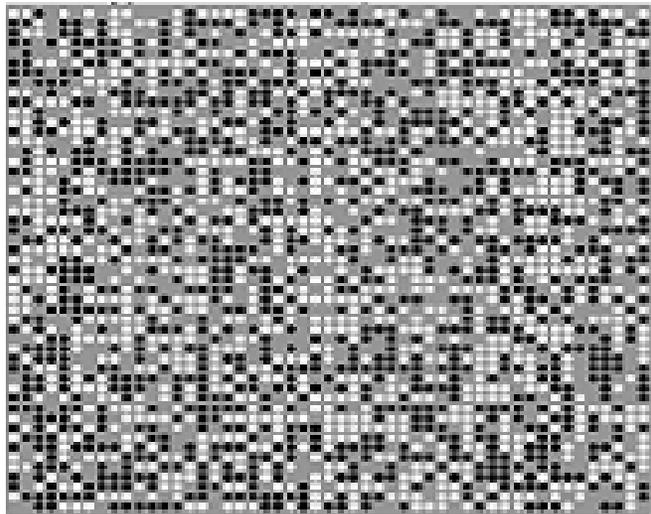
emergence of a spatial
pattern

Ex: model of White-Engelen

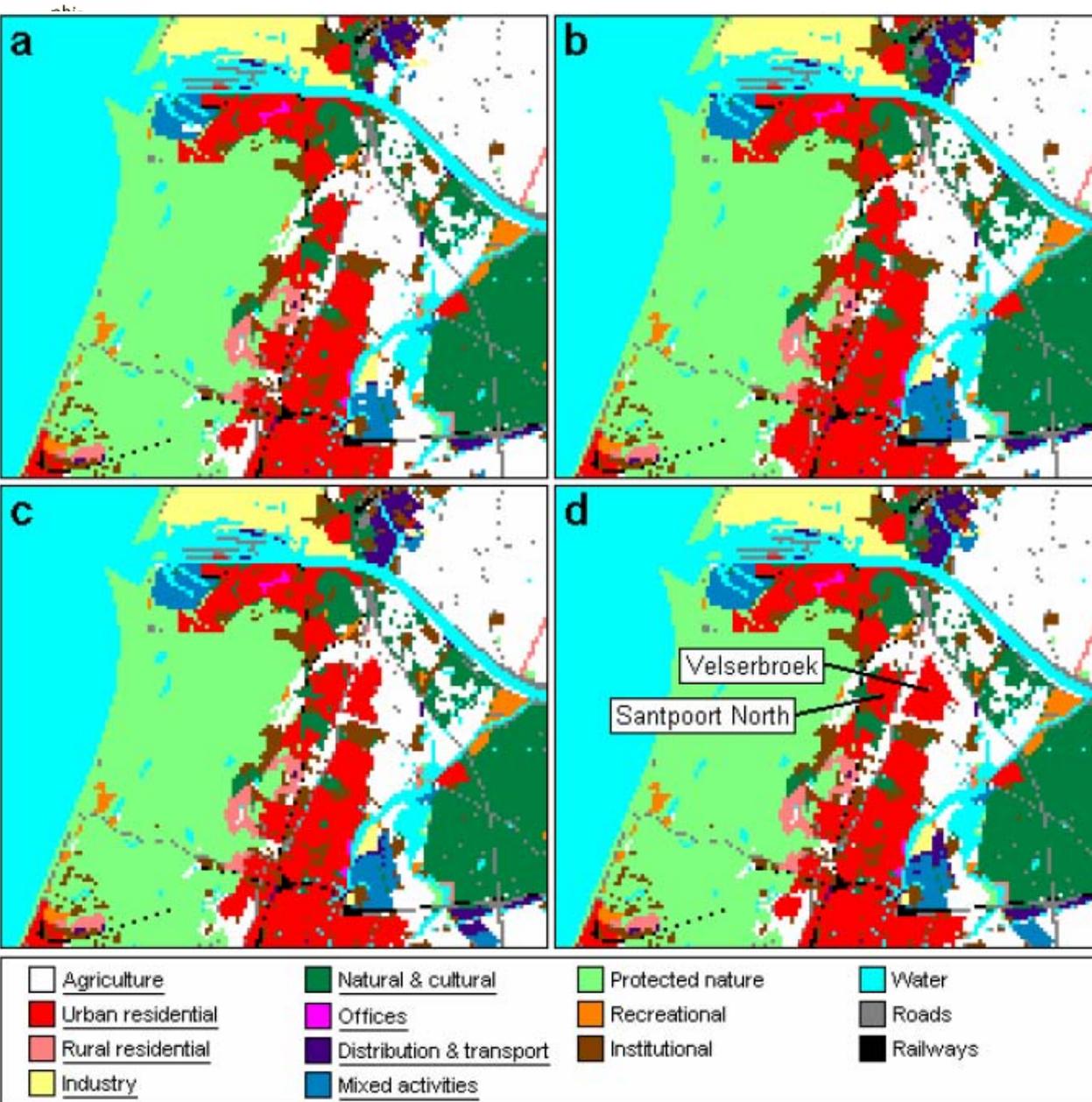
land-use

reproduce observed
change

emergence of a segregation in a residential space (Shelling model)



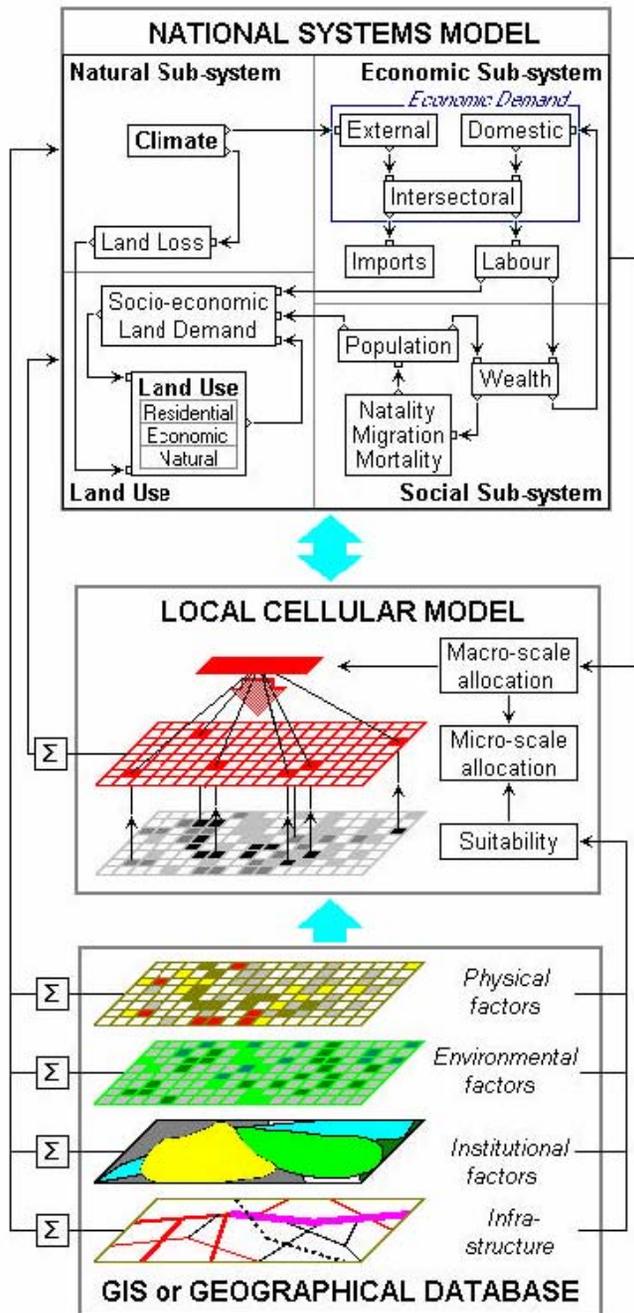
Source: Batty, Barros, Alves Junior
2004, CASA



Land-use change in the region of Haarlem : calibration of the model from 1989-1997

Source: Engelen, Geertman, Smits, Wessels, 1999

Figure 7: Results of the calibration run. *a*: actual land-use in 1989; *b*: simulated land-use in 1997 without zoning maps; *c*: simulated land-use in 1997 with zoning maps; *d*: actual land use in 1997. In the legend the functions categories are underlined.

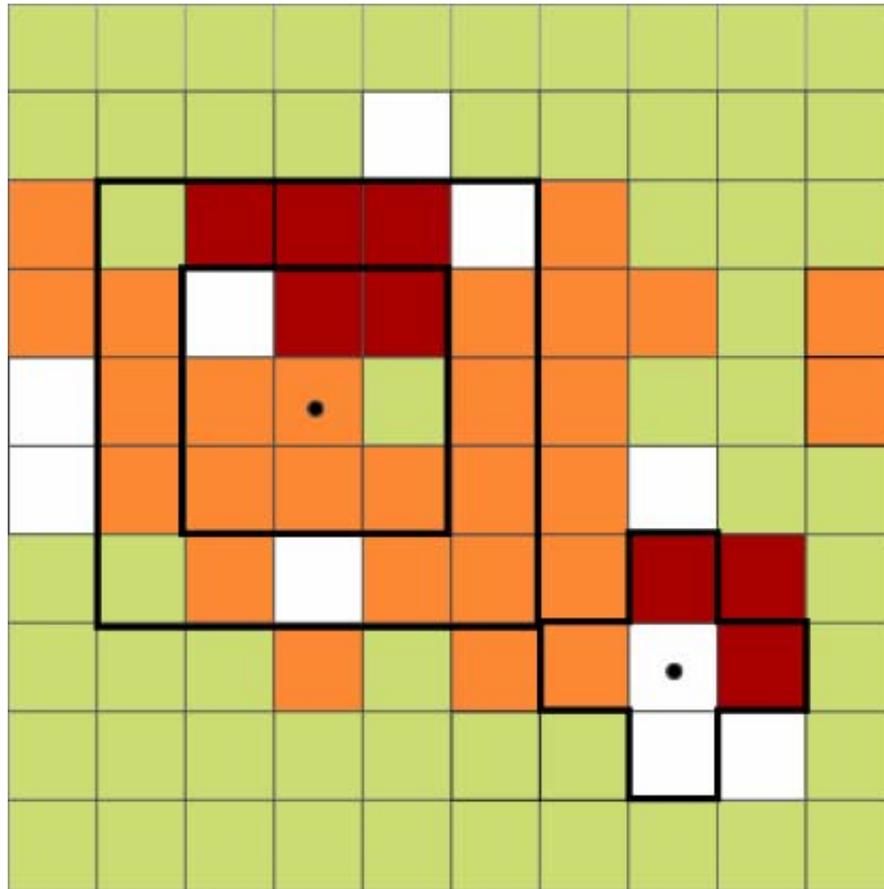


Coupling :

- Global dynamic model
- GIS
- Cellular automata

Source: Engelen, Uljee, White

Basic principles of land-use change in a cellular automata model



Example of rule:

If number of residential-cells
in neighborhood $> \mathbf{K}$

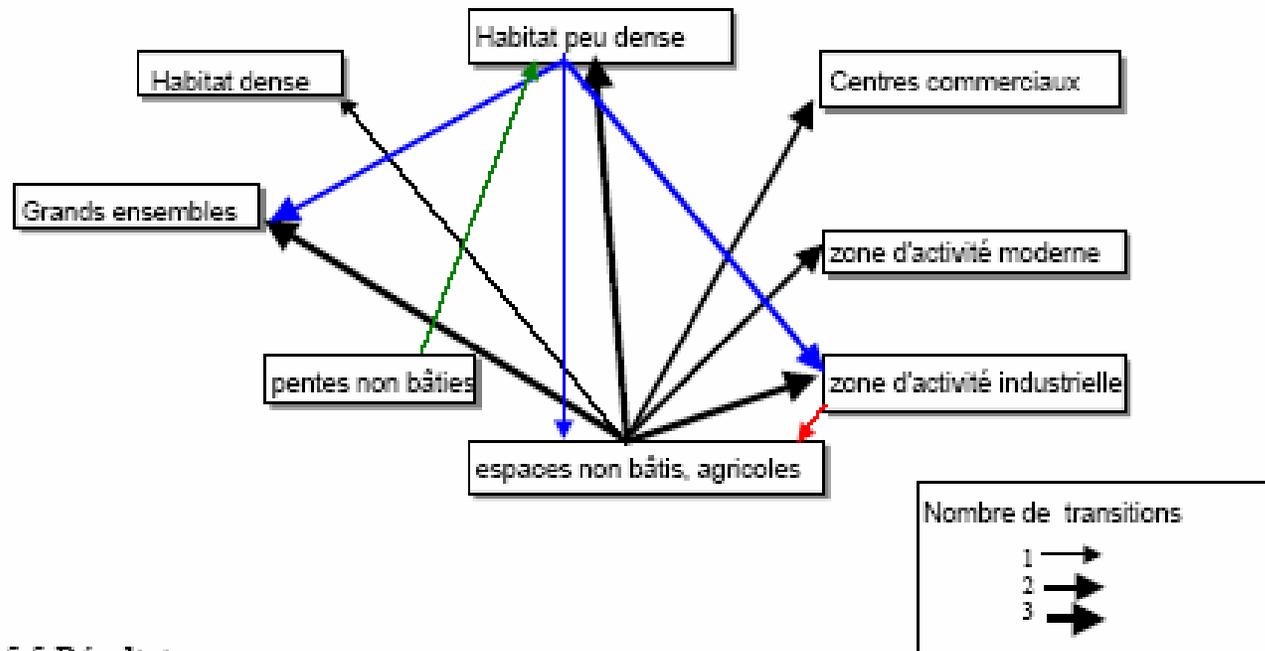
then probability of being
residential is \mathbf{p}

The example of SpaCelle, a model for simulating urban evolution

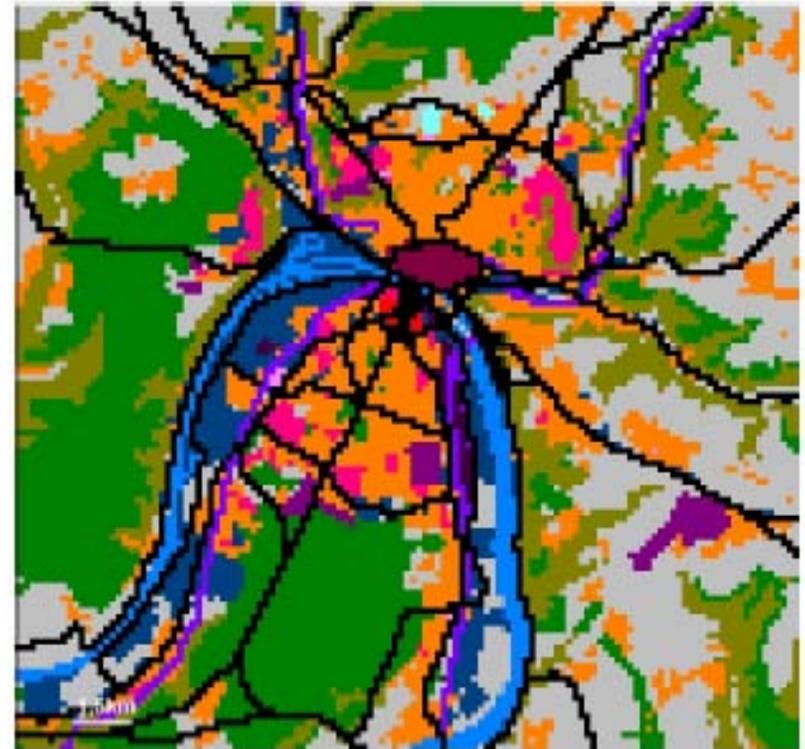
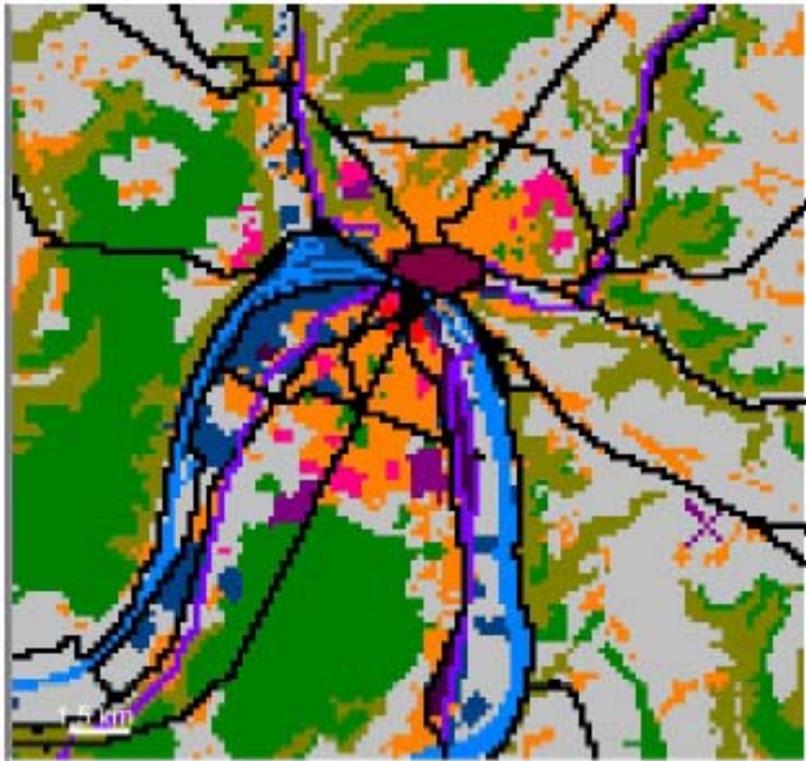
Dubos-Paillard, Guermond, Langlois, MTG, Rouen

- Application to Rouen, 1950-1994, for simulating the land-use change
- Grid of SpaCelle : 15367 cells (squares of 150 m)

Graphique 1 : Synthèse des transitions possibles



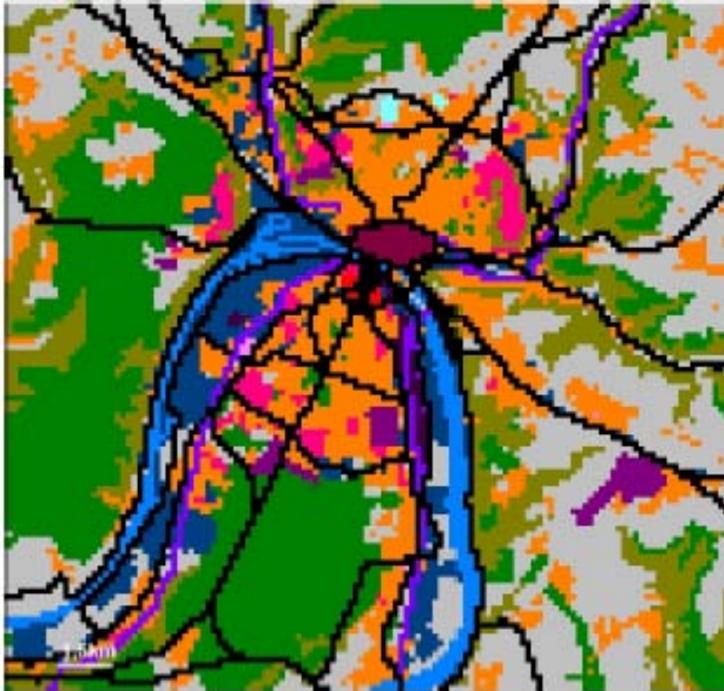
The observed agglomeration of Rouen in 1966 and 1994



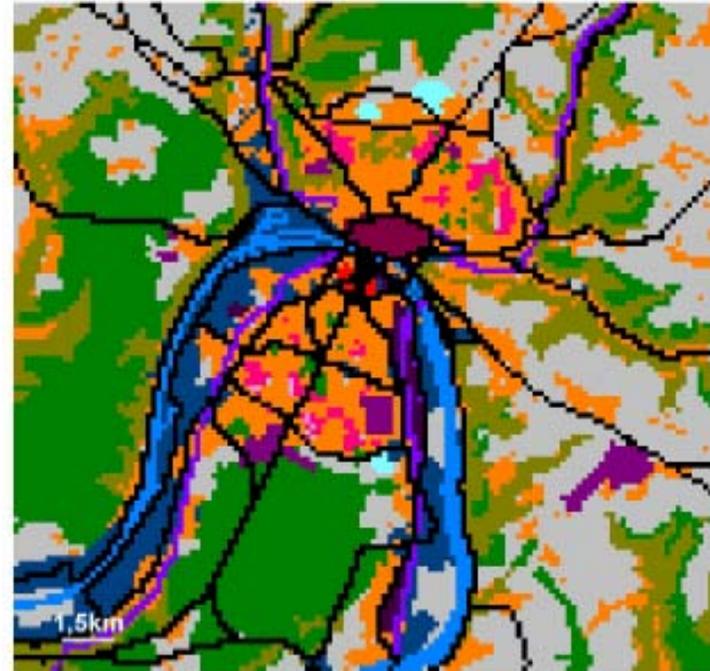
Source: Dubos-Paillard, Guermond, Patrice Langlois, UMR IDEES, laboratoire MTG, university of Rouen

The agglomeration of Rouen in 1994, observed and simulated with SpaCelle

Observed 1994



Simulated 1994

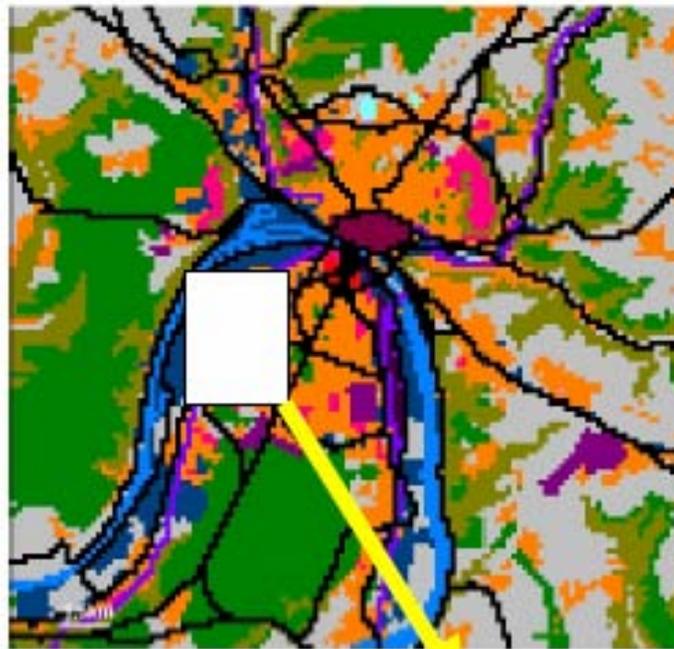


- Espaces non urbanisés
- Espaces non bâtis, agricoles
- Forêts, espaces verts
- Pentes non urbanisées
- Constructions résidentielles**
- Habitat peu dense
- Habitat dense
- Centre historique
- Grands ensembles

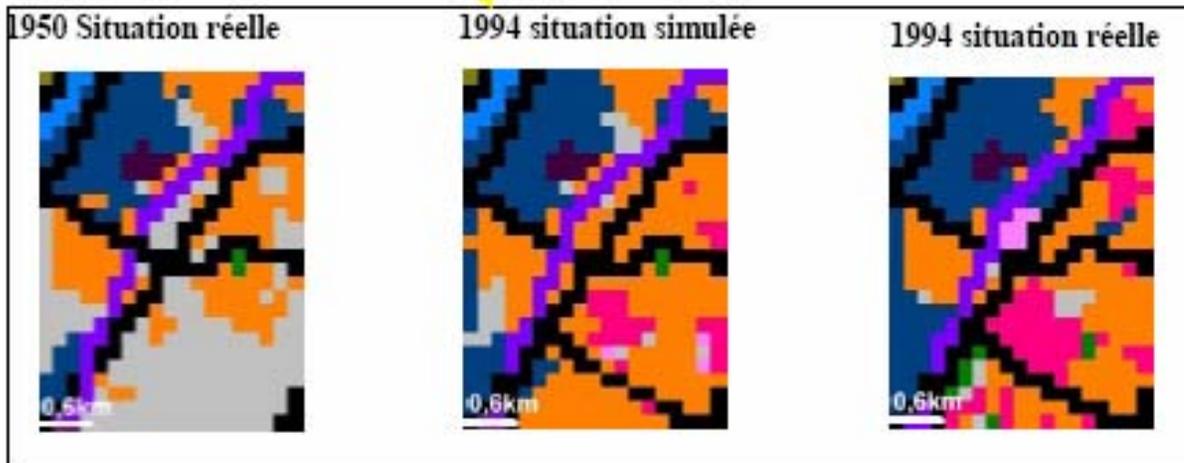
- Constructions non résidentielles**
- Centres commerciaux
- Equipements publics
- Zones industrielles
- Zones d'activités modernes
- infrastructures
- Emprise ferroviaire
- Voies ferrées
- Principaux axes routiers
- Seine

Source: Dubos-Paillard,
Guermond Patrice
Langlois, UMR IDEES,
laboratoire MTG, university
of Rouen

Cartes 5: Un exemple détaillé : la rive gauche Ouest



- Espaces non urbanisés**
 - Espaces non bâtis, agricoles
 - Forêts, espaces verts
 - Pentes non urbanisées
- Constructions résidentielles**
 - Habitat peu dense
 - Habitat dense
 - Centre historique
 - Grands ensembles
- Constructions non résidentielles**
 - Centres commerciaux
 - Equipements publics
 - Zones industrielles
 - Zones d'activités modernes
- infrastructures**
 - Emprise ferroviaire
 - Voie ferrée
 - Principaux axes routiers
 - Seine



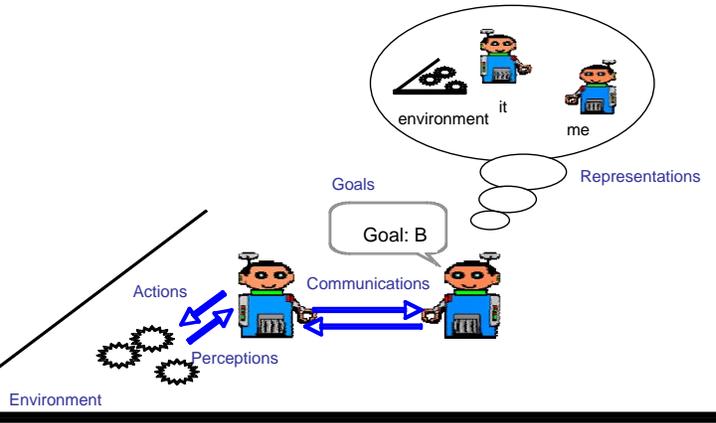
Source: Dubos-Paillard, Guermond Patrice Langlois, UMR IDEES, laboratoire MTG, university of Rouen



➤ Some applications in order to discuss:

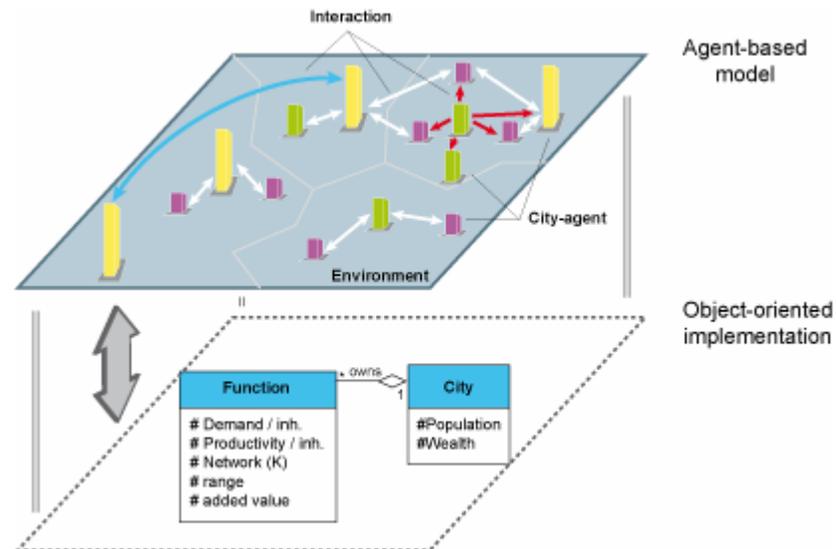
- . Stylized fact / observed phenomena
rule driven ↔ data driven
- . Agent representing :
a human being / a spatial entity
- . The driving role of diversity

From human-agent to city-agent



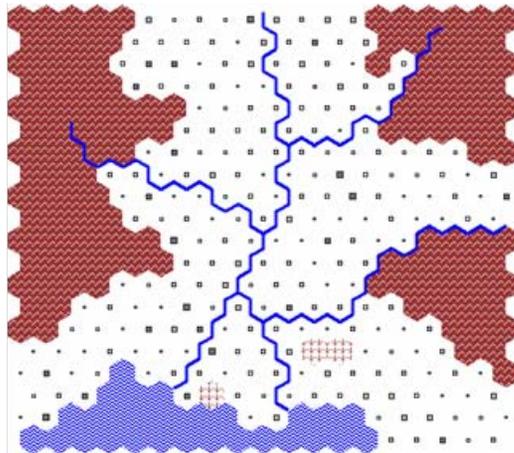
Most applications in social sciences: the **agent** = an individual (farmer, consumer..) or a household

(economy, sociology, archeology, geography)



BUT, this is not obligatory

Agent = a hamlet, a city, when modelling the dynamics of system of cities



Initial situation :

- regular distribution of the settlements
- a single resource: farming



Emergence of cities:

- acquisition of new functions
- ability of interacting

Source: Bura, Guérin-Pace, Mathian, Pumain, Sanders, 1996, 1997

Simplified representation of the functioning of SimPop



t

production and consumption
of each
settlement



exchanges
between the settlements



computation of
the rate of growth
of each settlement

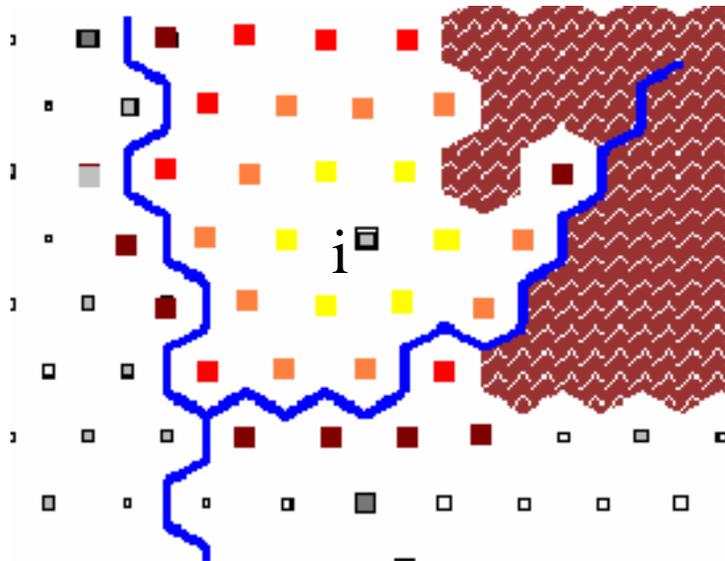


t + 10

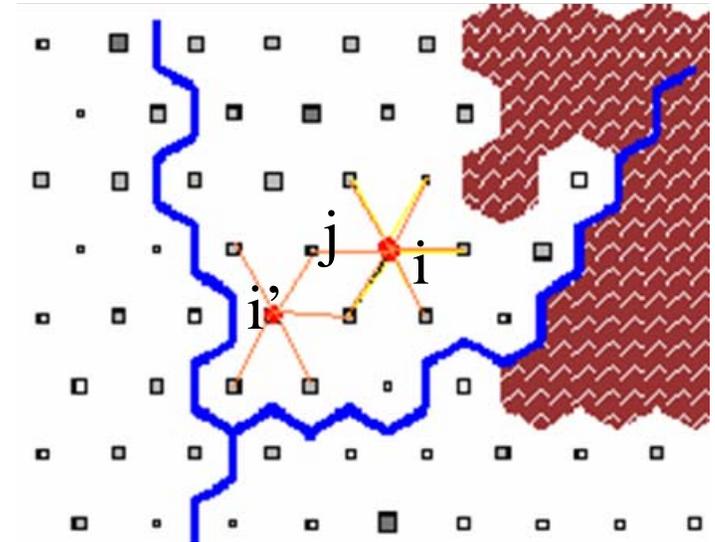
Updating, evaluation of change:

- . **Quantitative** : population, share of workers in different sectors
- . **Qualitative** : level of functions, ranges

SimPop model: range of interactions and interurban competition



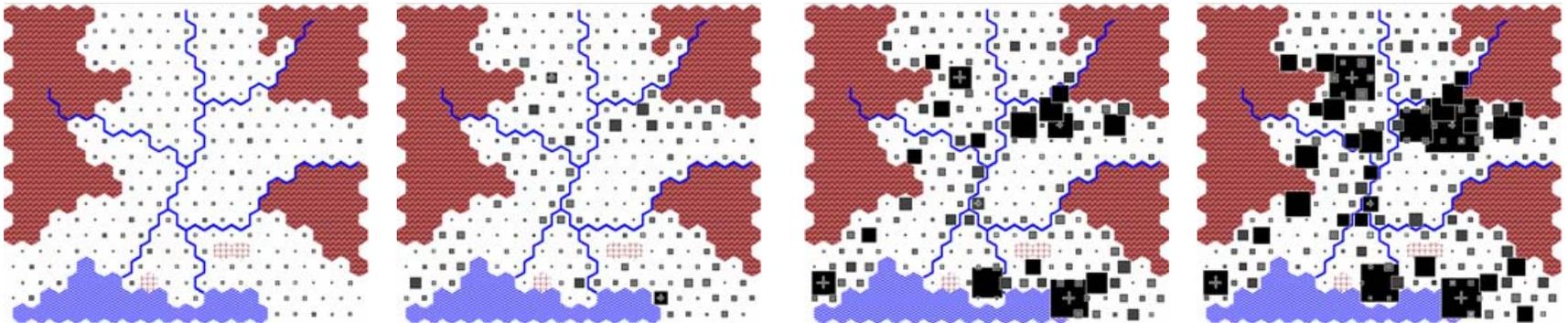
Different ranges according to cities functions



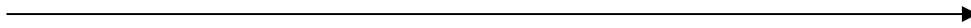
Example of **overlapping** of the influence areas of two cities i and i'

→ **competition**

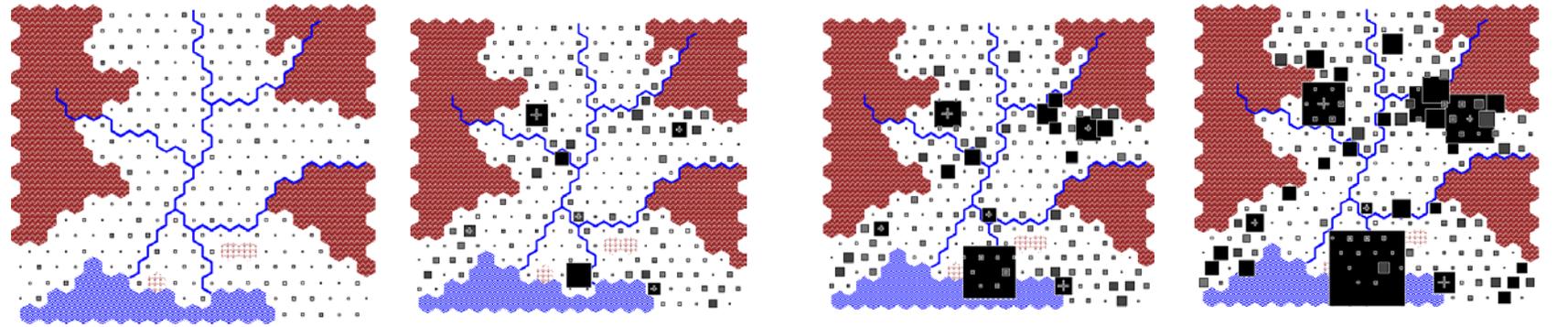
Emergence of polycentric configurations



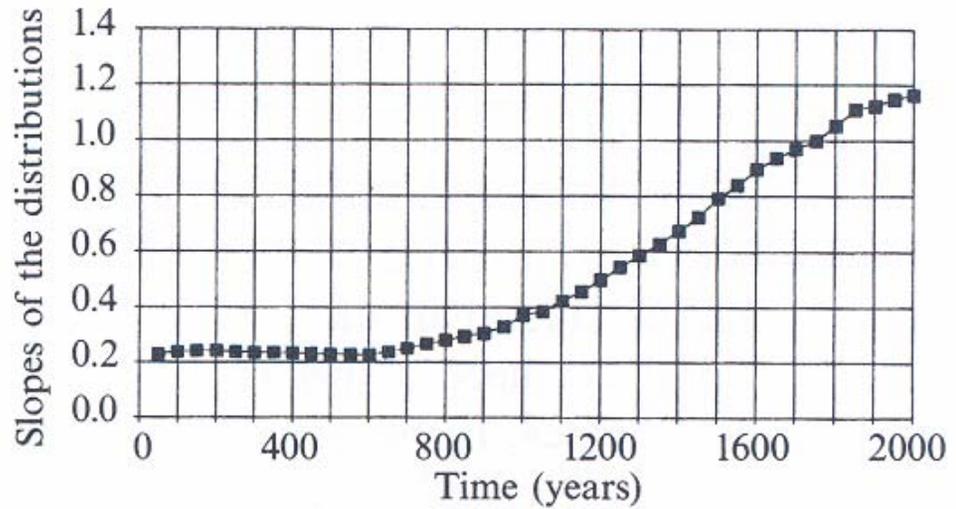
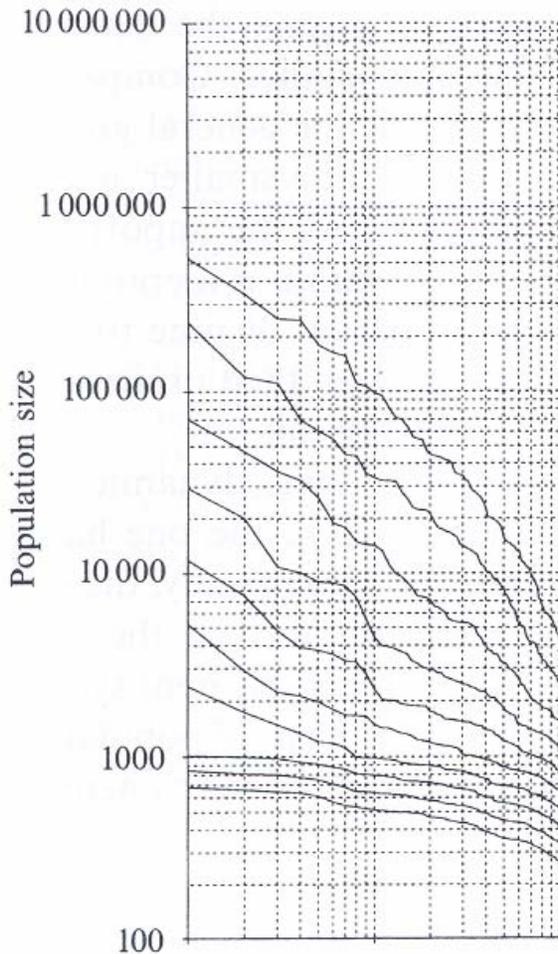
Année 0



Année 2000



Emergence of a hierarchical organisation of the settlement system (rank-size distribution)



t = 2000

t = 1600

t = 0

Source: SIMPOP model



➤ Some applications in order to discuss:

- . Stylized fact / observed phenomena
- . Agent representing :
a human being / a spatial entity
- . The driving role of diversity

The role of diversity

Agents not systematically rational, homogenous, independant

diversity plays a **driving** role for understanding the dynamics of the system

Different ways of introducing diversity:

Microsimulation

Relations

Synthetic population

Diversity through combination of « solitary » attributes and relational properties

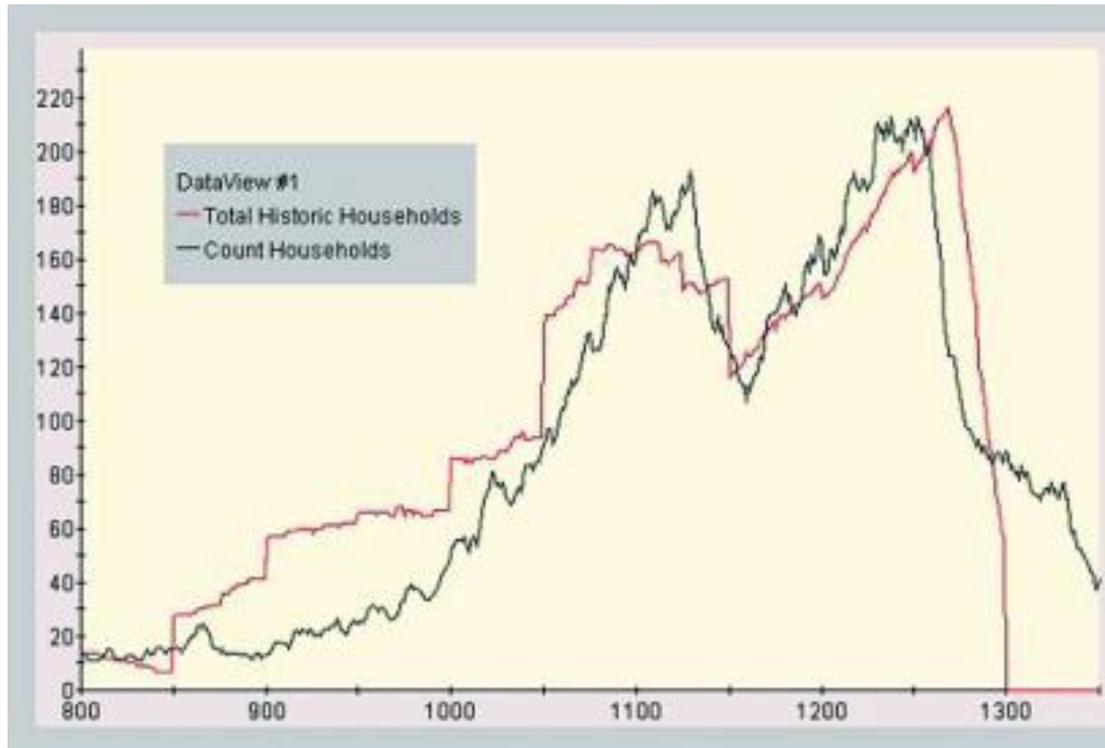
Multi-agent models

Interactions

Artificial world

Diversity through random

The role of *diversity* for simulating the collapse of the Anasazi population



Source: Axtell et al., 2002, Population growth and collapse in a multiagent model of the Kayenta Anasazi in Long House Valley

Example 1: A MAS for modelling population dynamics : application to the fall of Anasazi population in Long House Valley

- 
- Aim:
 - . to **simulate the evolution** of the Anasazi population between 200 and 1300 according to environmental change
 - . **and to reproduce the abandonment** of the region in 1300
 - Data:
 - **archeological**: human settlement
 - **environmental**: agricultural potential (reconstituted year by year)
 - **anthropological**: household composition, nutritional habits..

Source: Axtell et al., 2002, Population growth and collapse in a multiagent model of the Kayenta Anasazi in Long House Valley

The Anasazi model

- 
- The **agents**: - the households : demographical characteristics and nutritional need
 - Rules:
 - household change (16 years old: new household)
 - **Migration** of the household:
when storage + expected maize harvest < threshold
 - Choice of a **new agricultural place** : according to agricultural potential :
 - . If several possibilities: the nearest
 - . If no possibility: abandonment of the valley
 - Choice of a **new residential plot**: <1km from the agricultural plot ; if several possibilities: minimizing distance to water

Source: Axtell et al., 2002, Population growth and collapse in a multiagent model of the Kayenta Anasazi in Long House Valley

Outputs of the simulation



- Localisation of each household

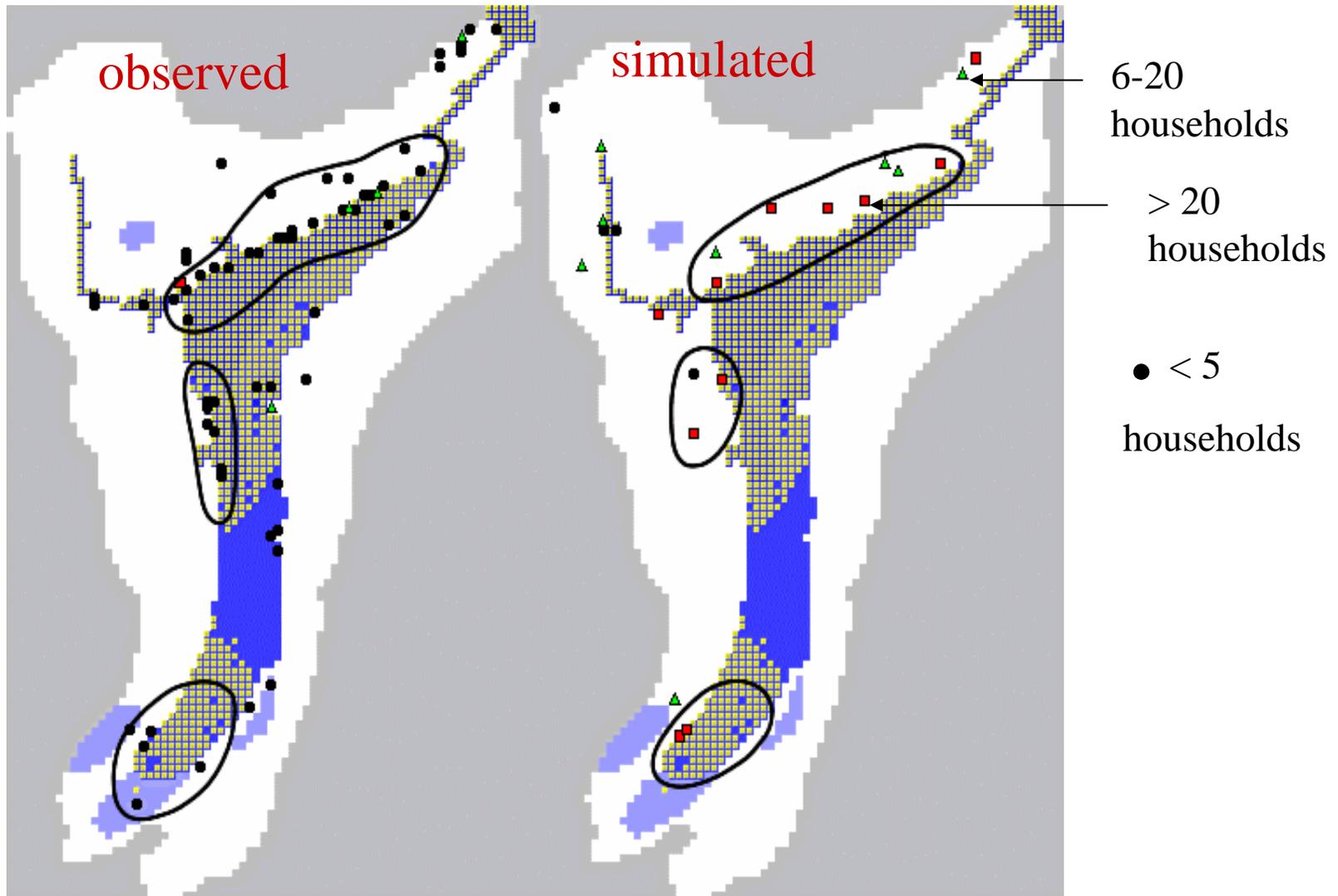


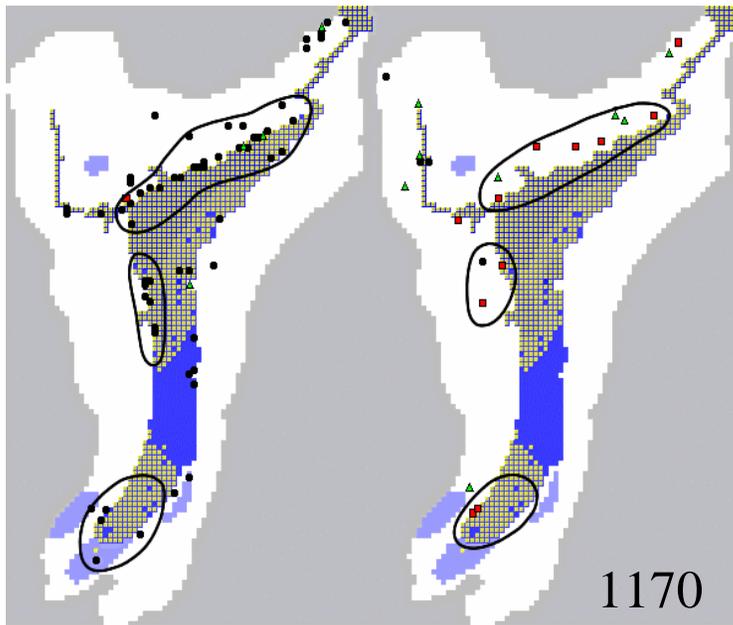
- Localisation of each cultivated parcel



- Size of each group sharing a same site

« Observed » and simulated settlement pattern in Long House Valley in 1170



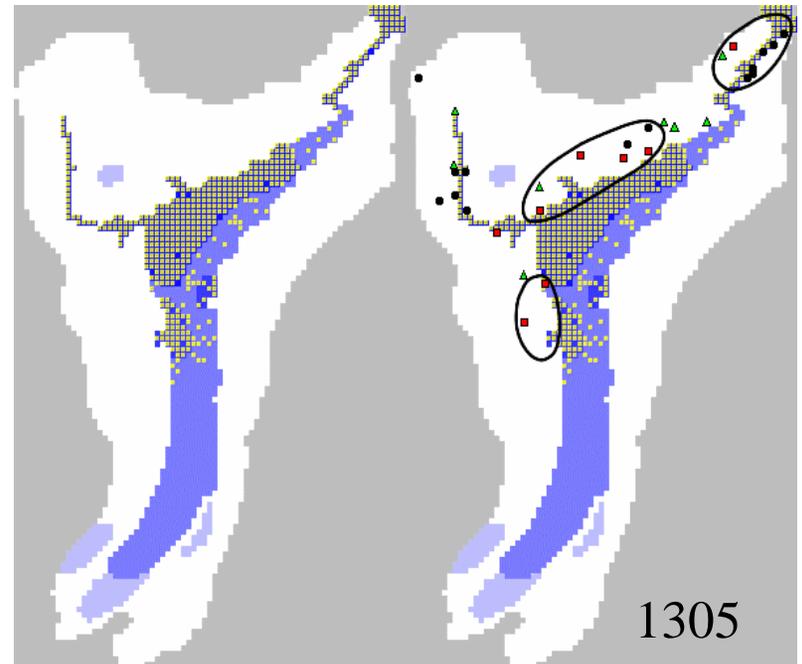
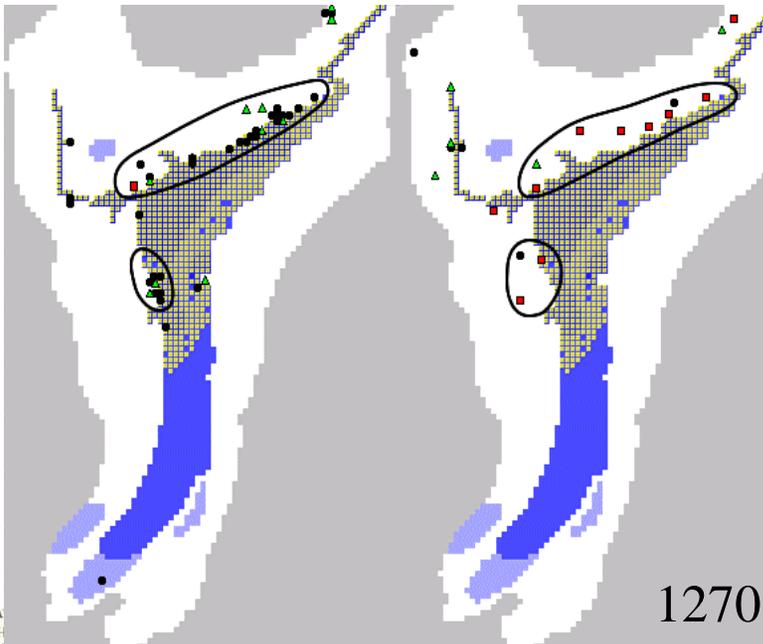


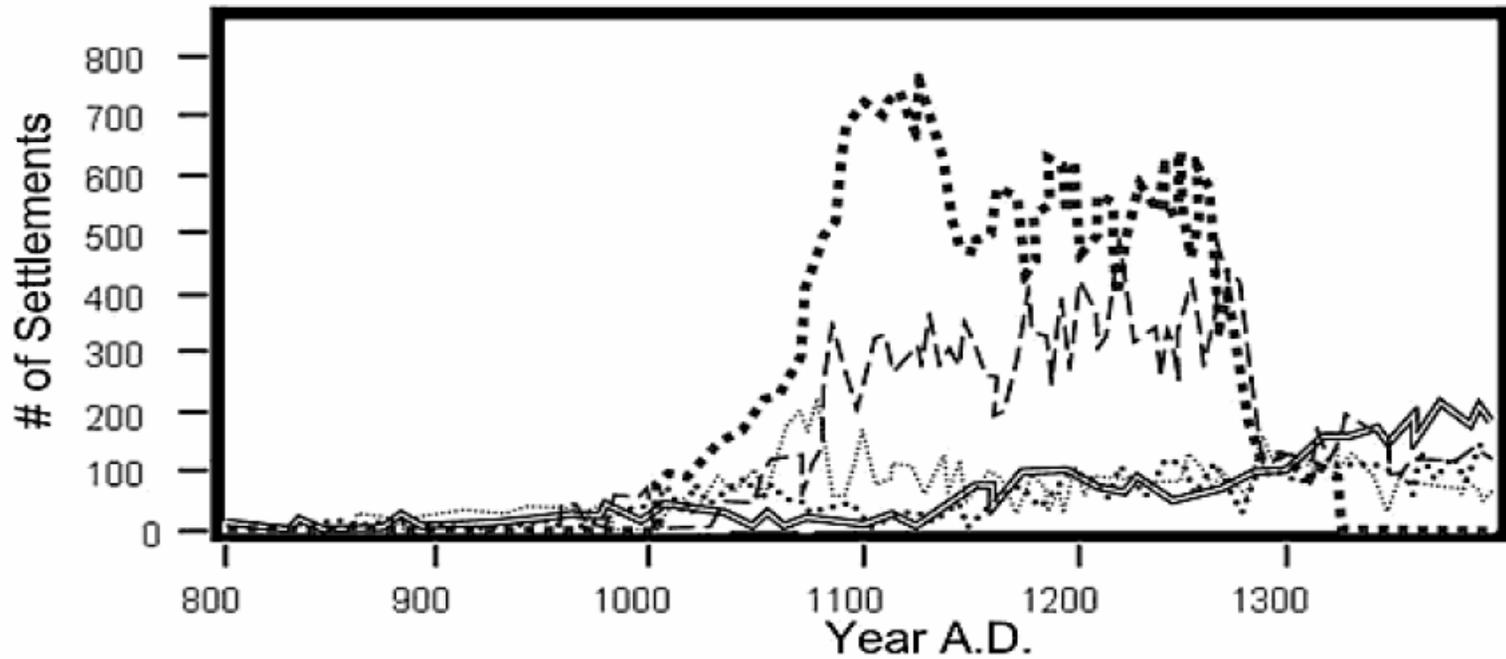
Evolution of the Anasazi settlement pattern on the *reconstructed environment*

white: unfarmable

grey: water ressources

Source: Gumerman, Swedlund,
Dean, Epstein, 2002,





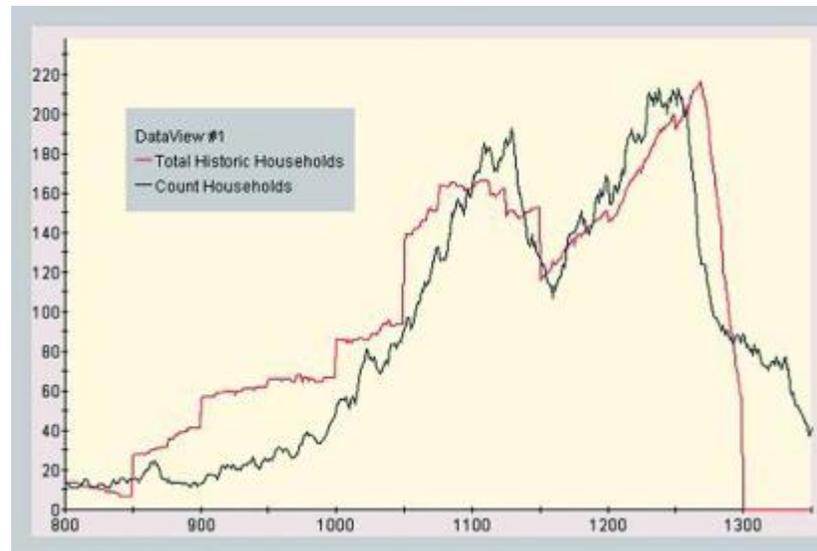
- Households in settlements of size 4-9 =====
- Households in settlements of size 10-19
- Households in settlements of size 20-39
- Households in settlements of size 40-79 -----
- Households in settlements of size 80-

Source: Gumerman, Swedlund, Dean, Epstein, 2002, Santa Fe Institute, Working Paper

What can we learn from the outputs of the model

Model 1: —————→ **homogenous agents**
Population overestimated *or* too early collapse

Model 2: —————→
diversity
(demographic and nutritional)



Conclusion: the model simulates the possibility for a population of reduced size to survive in the area; this does not correspond to observed situation —————→

role of socio-cultural factors

Some references

- 
- Kohler T., Gumerman G. (eds.), 2000, *Dynamics in Human and Primate Societies; agent-based modelling of social and spatial processes*, Santa Fe Institute, Studies in the Sciences of Complexity, Oxford University Press.
 - Amblard F., Phan D. (eds.), 2006, *Modélisation et simulation multi-agents; applications pour les Sciences de l'Homme et de la Société*, Hermès-Lavoisier.
 - Amblard F., Phan D. (eds.), 2007, *Agent-based modelling and simulation of complex systems for the social sciences: principles and methods of design and use*, ISTE.

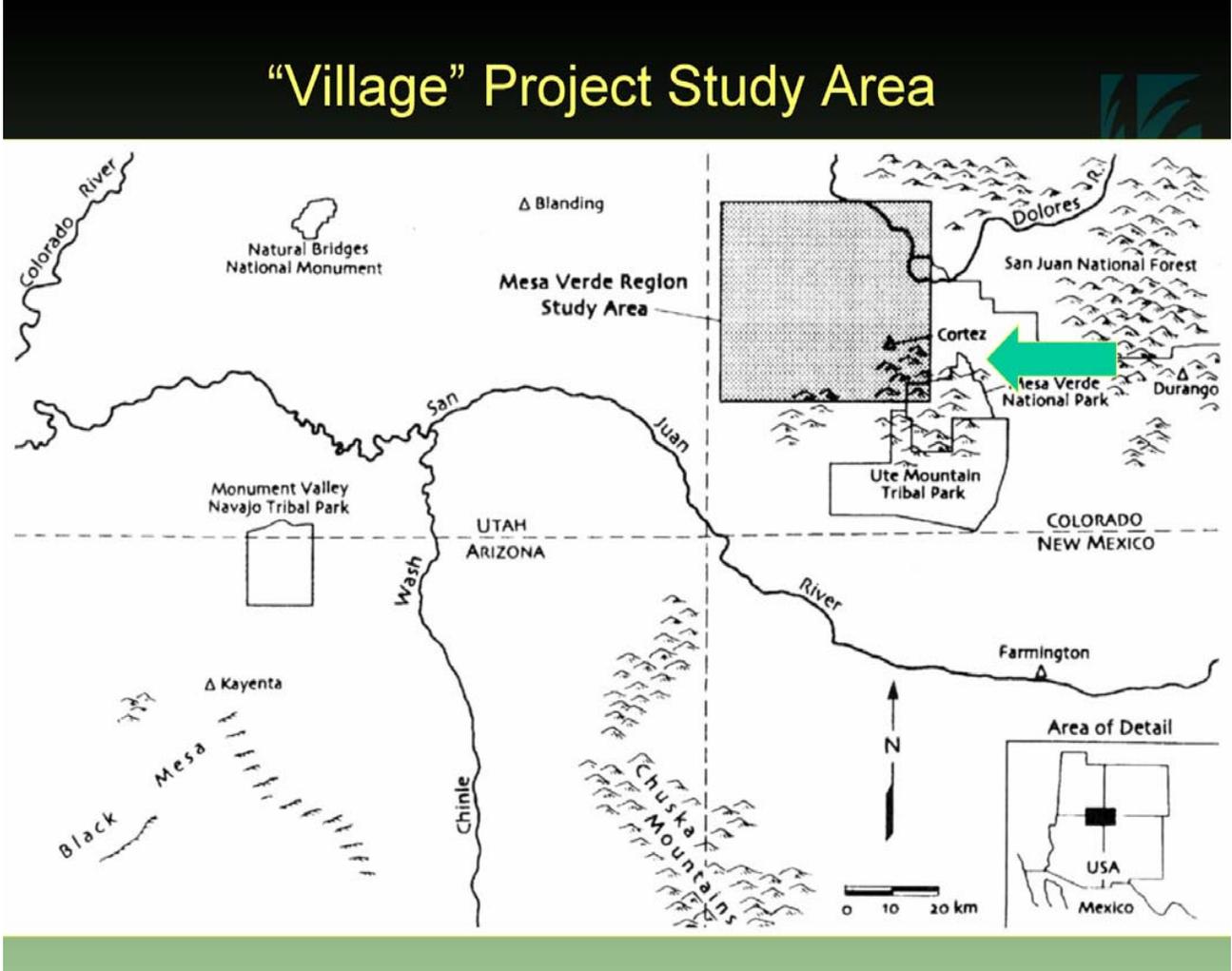
Example 2: a MAS for simulating the long term dynamics of a settlement system: empirical and theoretical background

Object of study: settlement dynamics of Pueblo populations of the Mesa Verde Region (900 to 1300)

Aim: to understand why, during certain periods, most Pueblo people lived in relatively compact villages, while, at other times, they lived in dispersed hamlets.

Method:

- reconstruction of past landscape at a fine spatial (200m x 200m) and temporal (annual) scale
- constructed agents = families, distributed in this reconstructed landscape



Source: Kohler 2003

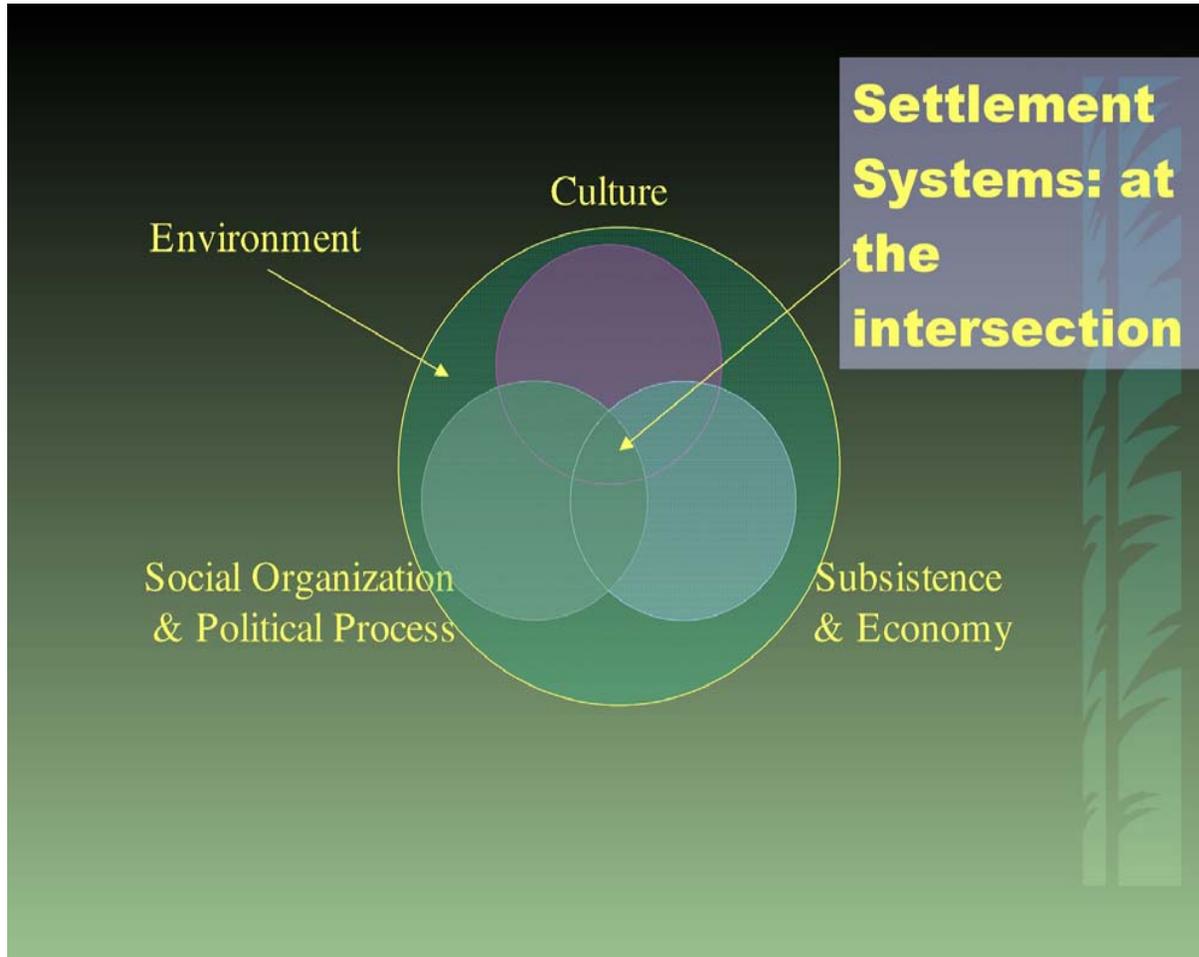
Example 2: a MAS for simulating the long term dynamics of a settlement system: empirical and theoretical background

Object of study: settlement dynamics of Pueblo populations of the Mesa Verde Region (900 to 1300)

Aim: to understand why, during certain periods, most Pueblo people lived in relatively compact villages, while, at other times, they lived in dispersed hamlets.

Method:

- reconstruction of past landscape at a fine spatial (200m x 200m) and temporal (annual) scale
- constructed agents = families, distributed in this reconstructed landscape



Hyp: the form and dynamics of the settlement system is tied to many interacting factors

Source: Kohler 2003

Example 2: a MAS for simulating the long term dynamics of a settlement system: empirical and theoretical background

Object of study: settlement dynamics of Pueblo populations of the Mesa Verde Region (900 to 1300)

Aim: to understand why, during certain periods, most Pueblo people lived in relatively compact villages, while, at other times, they lived in dispersed hamlets.

Method:

- reconstruction of past landscape at a fine spatial (200m x 200m) and temporal (annual) scale
- constructed agents = families, distributed in this reconstructed landscape

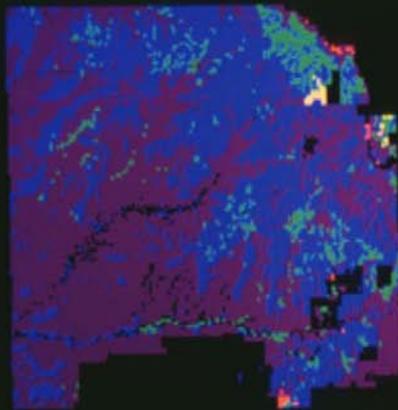


Example Years

Poor

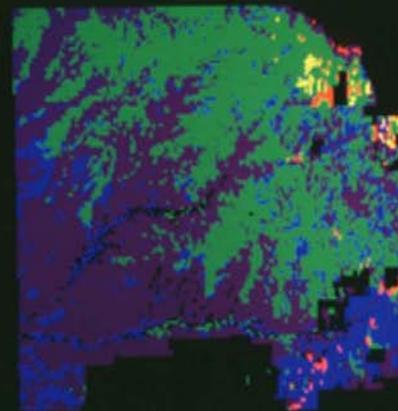
&

Average



**PRODUCTIVITY
A.D. 991**

- Low
- Low/Moderate
- Moderate
- Moderate/High
- High



**PRODUCTIVITY
A.D. 990**

- Low
- Low/Moderate
- Moderate
- Moderate/High
- High

Van West's Reconstructions

Source: Kohler 2003

Construction of the model

- 
- Different models are tested
 - the role of productivity alone
 - constraint on location according to proximity to water
 - Taking into account degradation due to farming

Main results

- 
- All models do better than the random model in predicting site locations
 - The models for the Pueblo II (910-1139) period perform better than for the Pueblo III (1140-1285) period
 - Productivity plays a more determinant role than proximity to water (no role at all for Pueblo III)
 - The model taking into account a slight effect of land degradation through farming gives better fit between simulated and « actual » household location patterns
 - In this first application the agents are simple, they could not learn, not exchange, not modify their programmed behaviors.
 - Following models integrate forms of exchanges between farmers (reciprocal exchange) in order to test effects of exchange behavior on the form of the settlement system
 - Source: Kohler 2003

TABLE II: DESCRIPTION OF THE DIFFERENT COOPERATION METHODS AT THE KINSHIP LEVEL.

<i>Cooperation Method</i>	<i>Description</i>
0	No cooperation. No exchange of food.
1	When an agent requires food, it is allowed to select and request food from within its kinship network in order to survive.
2	When an agent has excess food, above a determined threshold amount, it is allowed to select an individual(s) from its kinship network and donate some of its excess.
3	Both methods 1 and 2 are enabled together.

TABLE I: CONNECTED NODES IDENTIFIED BY THE KINSHIP SOCIAL NETWORK.

ParentHHTagA	a link to the parent from the mother's side
ParentHHTagB	a link to the parent from the father's side
ChildHHTag	one link to each child that moves away from this household
RelativeHHTag	one link to each extended family member

Source:
Kobti,
Reynolds,
Kohler



Bibliography :

- « Be there then: a modelling approach to settlement determinants and spatial efficiency among late Ancestral Pueblo populations of the Mesa Verde Region, U.S. Southwest » Kohler, Kresl, Van West, Wilshusen, 2000
- « Agent-Based Modeling of Mesa Verde Region Settlement Systems, Kohler 2003